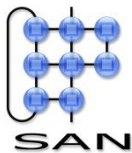


Best-case response times and jitter analysis of real-time tasks with arbitrary deadlines

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Where innovation starts

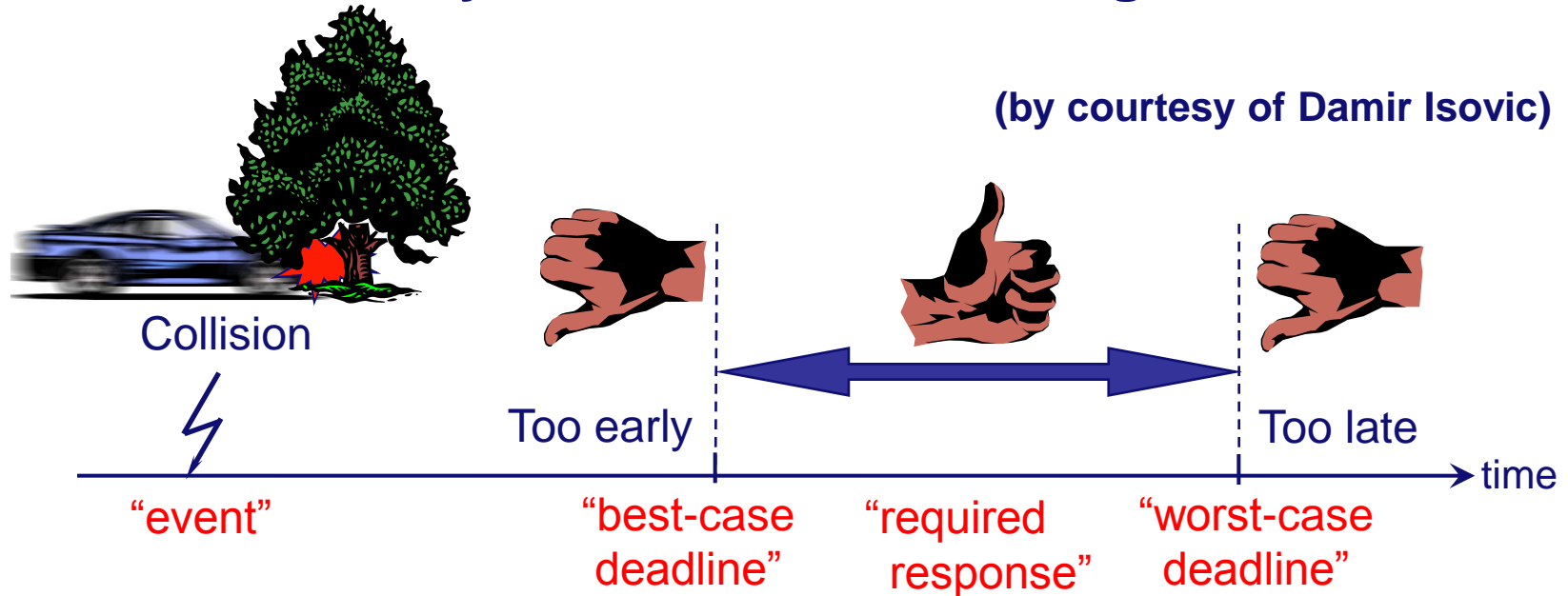
Background and motivation

- **Facts about fixed-priority scheduling (FPS):**
 - described in standards, e.g. OSEK (Automotive);
 - supported by most COTS RTOS;
 - de facto standard in industry.
- **Best-case analysis:**
 - Complementary schedulability: not *too early*;
 - Improved *finalization jitter*;
 - Improved *end-to-end response times* [27].

[27] J. Palencia Gutiérrez et al., EWRTS, 1998.

Background and motivation

- **Schedulability: inflation of an air bag**



- **Schedulability condition:**
 - all jobs of all tasks must meet their deadline constraints

$$\forall_{i,k,\varphi} BD_i \leq R_{i,k}(\varphi) \leq WD_i$$

Background and motivation

- **State-of-research [15, 27, 29, 6]**
 - **Best-case response time and jitter analysis of independent tasks with *constrained deadlines*.**

- **Goal**
 - **Best-case response time and jitter analysis of independent tasks with *arbitrary deadlines*.**

[15] P. Harter, University of Colorado, 1984.

[27] J. Palencia Gutiérrez et al., EWRTS, 1998.

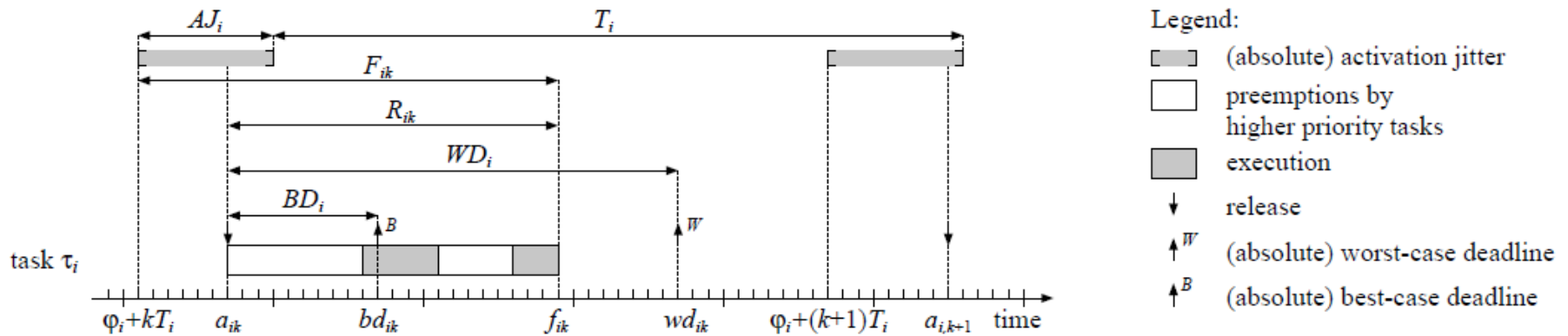
[29] O. Redell and M. Sanfridson, ECRTS, 2002.

[6] R. Bril, E. Steffens, and W. Verhaegh, JoS, 2004.

Overview

- Background and motivation
- Real-time scheduling model
- Witnesses of non-duality
- Response-time analysis
 - Worst-case analysis
 - Best-case analysis
- Finalization jitter
- Conclusions

Real-time scheduling model



A classical model for fixed-priority preemptive scheduling with

- Activation jitter AJ_i ;
- Arbitrary phasing φ_i ;
- Arbitrary relative (worst-case) deadlines WD_i .

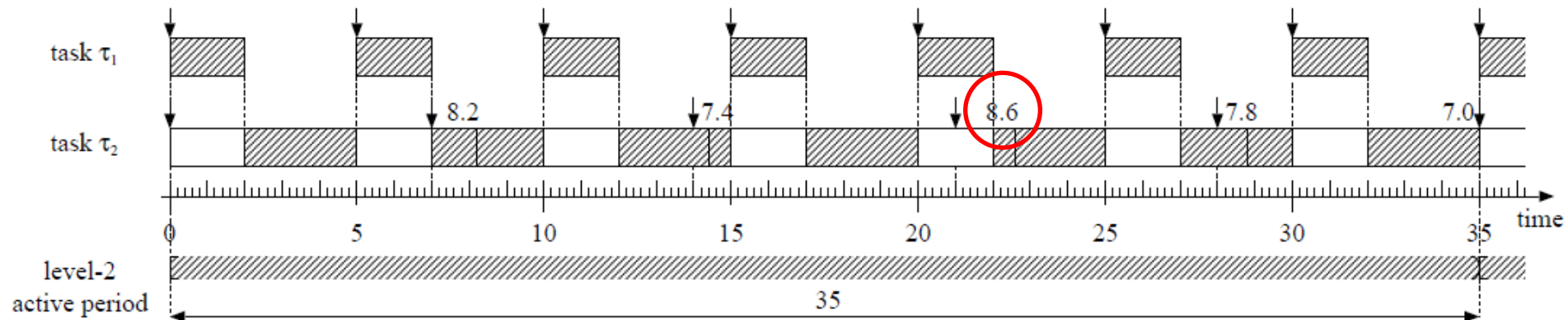
Note on terminology:

- Finalization time $F_{i,k} = f_{i,k} - (\varphi_i + k \cdot T_i)$;
- Response time $R_{i,k} = f_{i,k} - a_{i,k}$;
- Worst-case deadline $wd_{i,k} = a_{i,k} + WD_i$.

Witnesses of non-duality – example I

Task	T	C	WD	WR	BR
τ_1	5	2	5	2	2
τ_2	7	4.2	9.0	8.6	

Worst-case response time of task τ_2

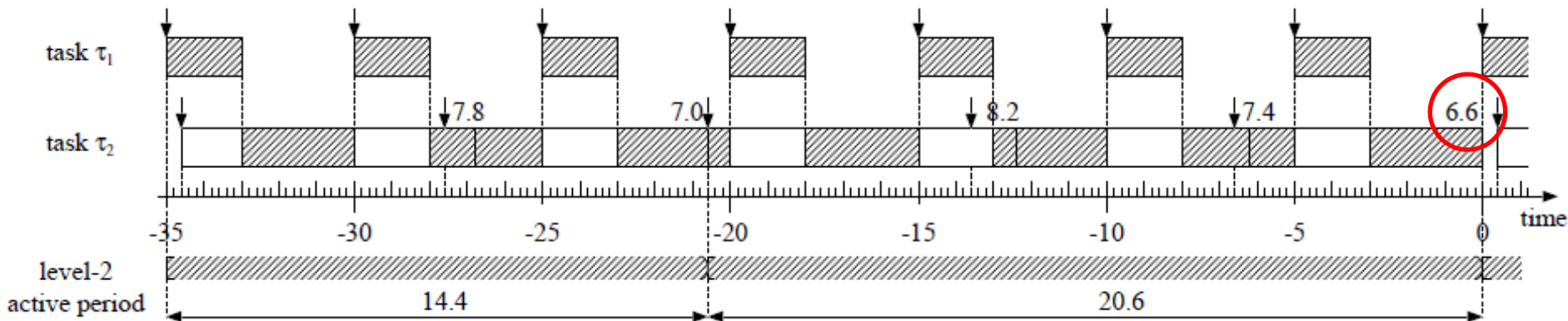


Fact: The worst-case response time of a task τ_i with an arbitrary deadline is assumed *somewhere* in the *longest* level- i active period.

Witnesses of non-duality – example I

Task	T	C	WD	WR	BR
τ_1	5	2	5	2	2
τ_2	7	4.2	9.0	8.6	6.6

Best-case response time of task τ_2

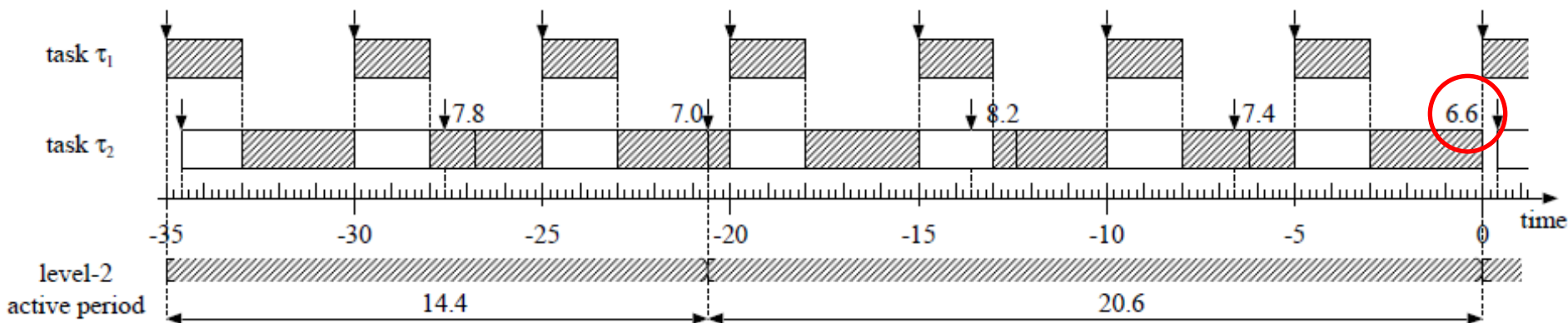


Fact: The best-case response time of a task τ_i with an arbitrary deadline is **not necessarily** assumed in the *shortest* level- i active period.

Witnesses of non-duality – example I

Task	T	C	WD	WR	BR
τ_1	5	2	5	2	2
τ_2	7	4.2	9.0	8.6	6.6

Best-case response time of task τ_2

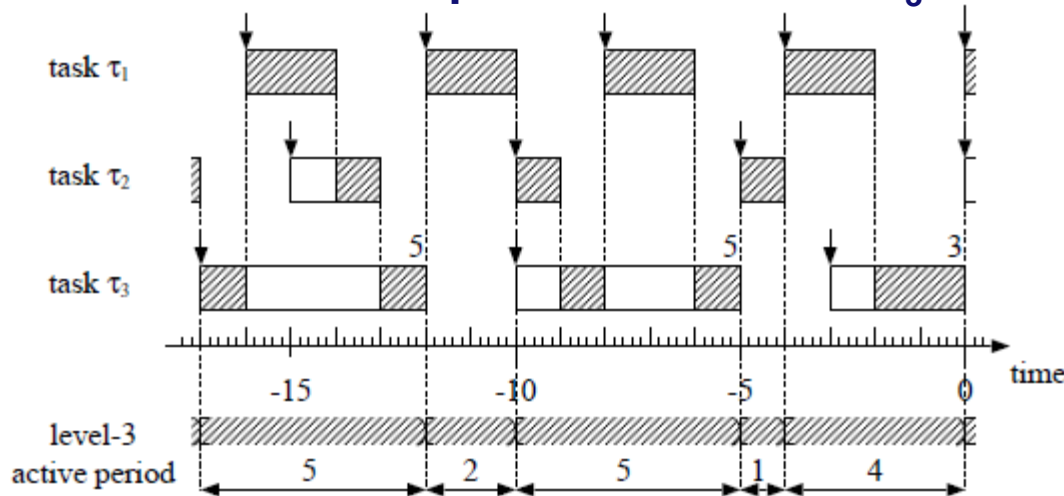


Fact: The best-case response time of a task τ_i with an arbitrary deadline is **always** assumed by the **last job** in **a** level- i active period.

Witnesses of non-duality – example II

Task	T	C	D	WR	BR
τ_1	4	2	3	2	2
τ_2	5	1	4	3	1
τ_3	7	2	9	8	3

Best-case response time of task τ_3



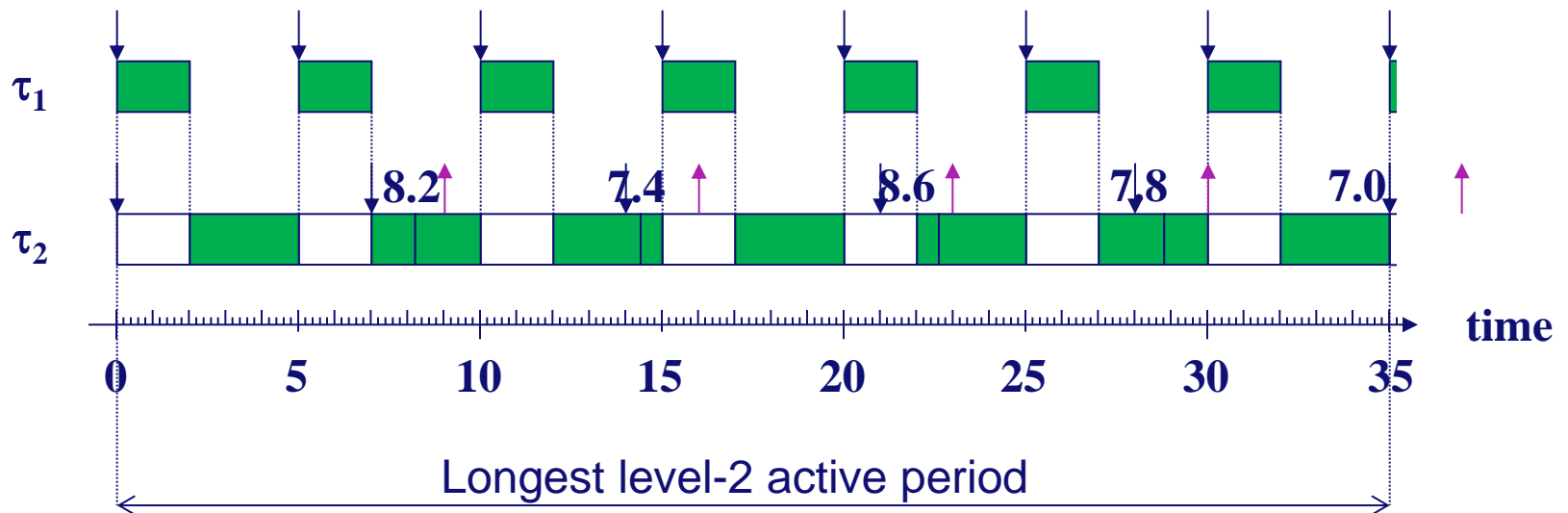
Fact: When a job of a task τ_i with an arbitrary deadline assumes the best-case response time and cannot immediately start upon its activation, **it does not necessarily experience interference of its previous job.**

Worst-case analysis

- **Based on a *critical instant***
 - **Simultaneous *release* of a task with all its higher priority tasks.**

- **Worst-case response time**
 - **Longest response time in so-called *level-i active period*.**

Worst-case response time of task τ_2 .



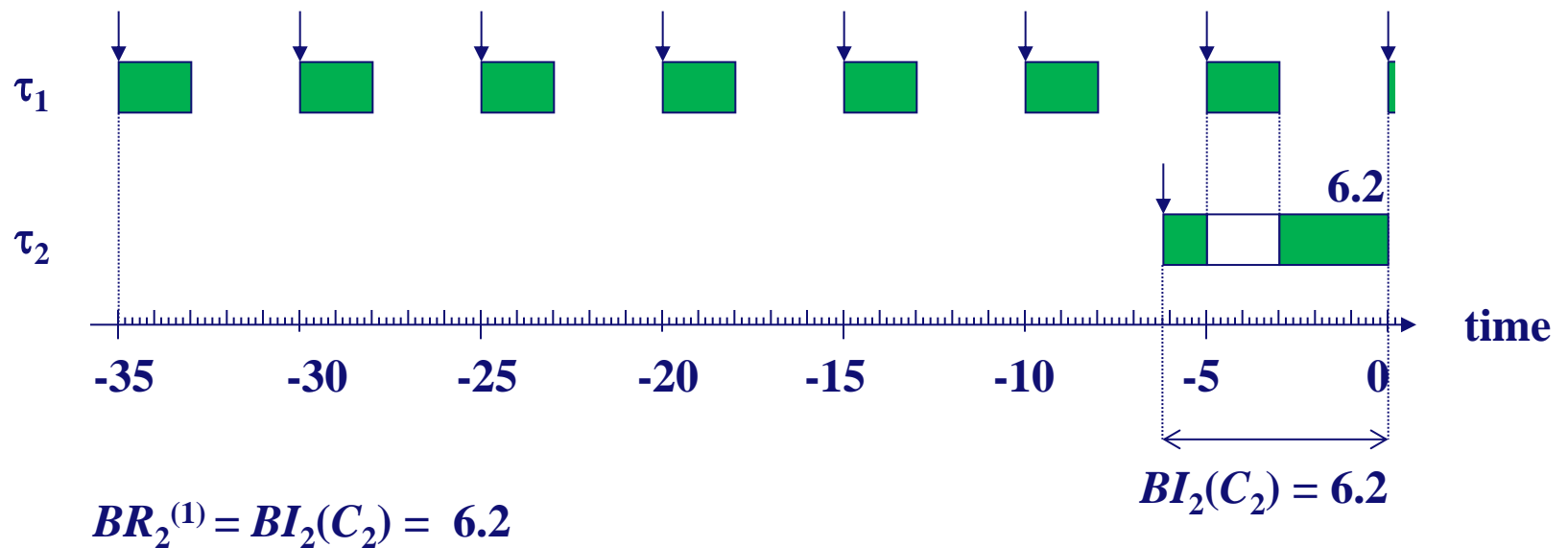
Worst-case length of level-2 active period: $WL_2 = 35$.

Number of activations of task τ_2 in WL_2 : $wl_2 = \lceil WL_2/T_2 \rceil = \lceil 35/7 \rceil = 5$

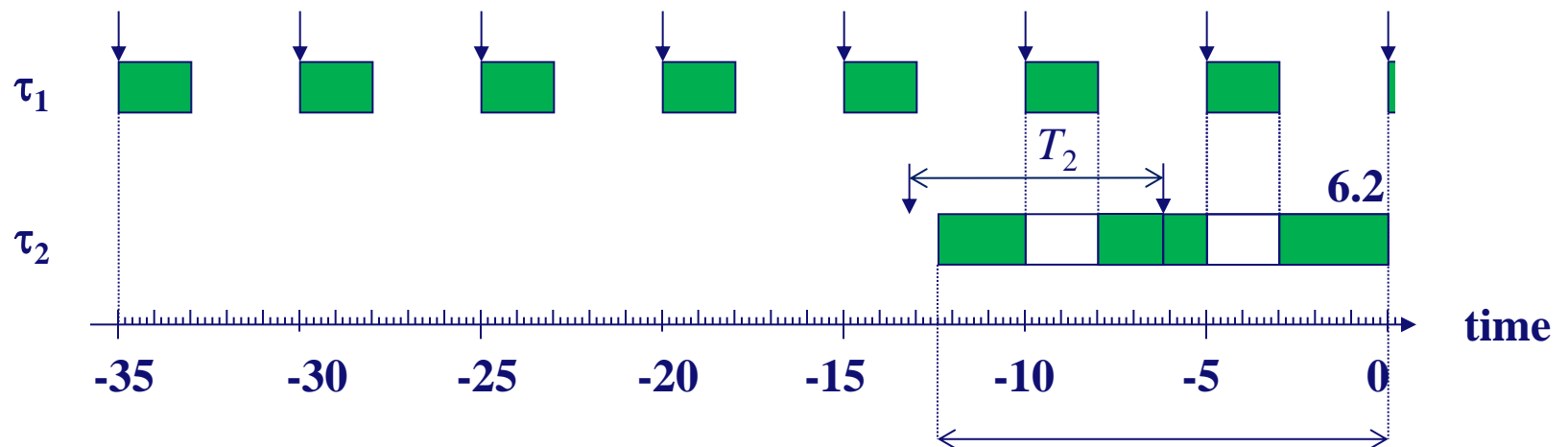
Best-case analysis

- Based on an *optimal instant*
 - *Finalization* of a task at a simultaneous release of all its higher priority tasks
- Best-case response time
 - Shortest response time of the **last job** in **a** level-*i* active period **of a length of at most WL_i** .
- Definition:
 - The best-case interval $BI_i(y)$ is defined as the length of the shortest interval in which an amount of time $y \in \mathbb{R}^+$ is available for the execution of a task τ_i .
 - $BI_i(y)$ is given by $BR_i(y)$ for *constrained* deadlines.

Activation of job $\tau_{2,-1}$



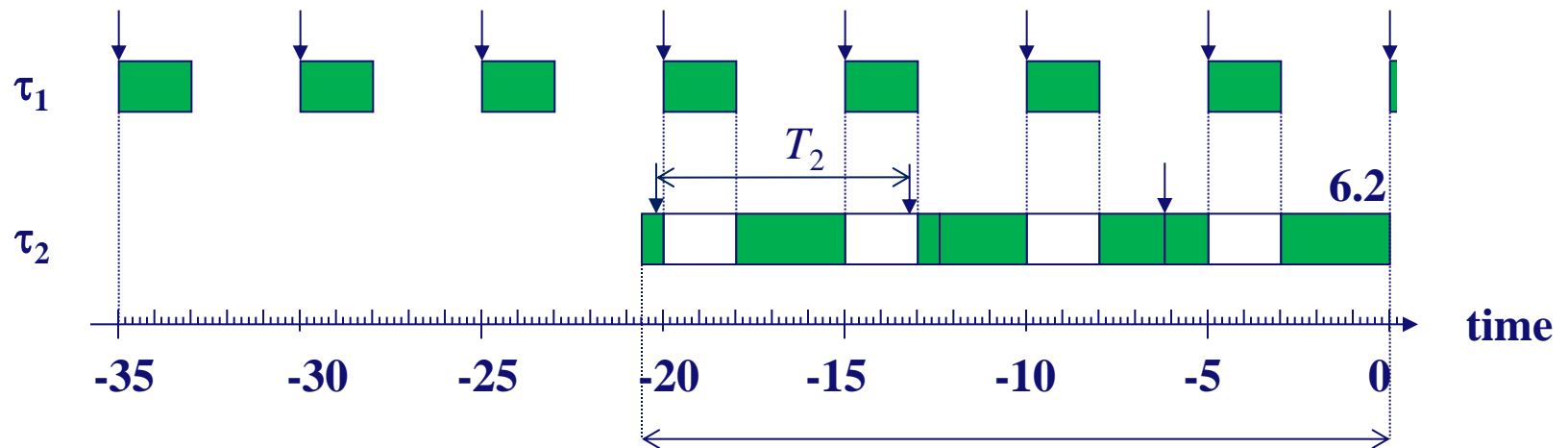
Activation of job $\tau_{2,-2}$



$$BR_2^{(1)} = BI_2(C_2) = 6.2$$

$$BR_2^{(2)} = \max_{1 \leq k \leq 2} (BI_2(k \cdot C_2) - (k - 1) \cdot T_2) = 6.2$$

Activation of job $\tau_{2,-3}$

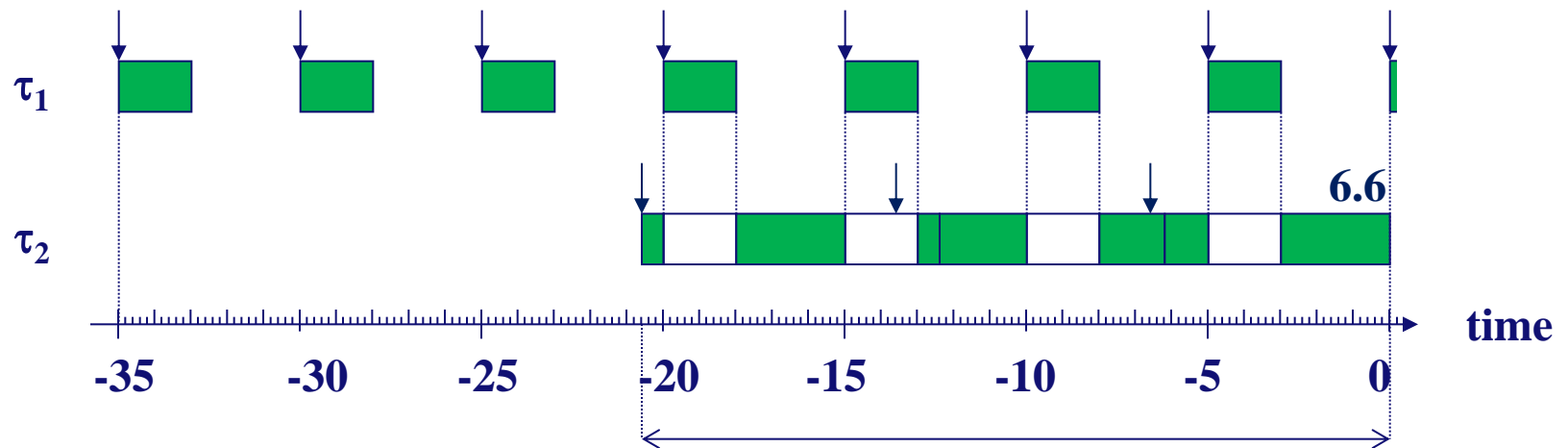


$$BR_2^{(1)} = BI_2(C_2) = 6.2$$

$$BR_2^{(2)} = \max_{1 \leq k \leq 2} (BI_2(k \cdot C_2) - (k - 1) \cdot T_2) = 6.2$$

$$BR_2^{(3)} = \max_{1 \leq k \leq 3} (BI_2(k \cdot C_2) - (k - 1) \cdot T_2) = 6.6$$

Activation of job $\tau_{2,-3}$



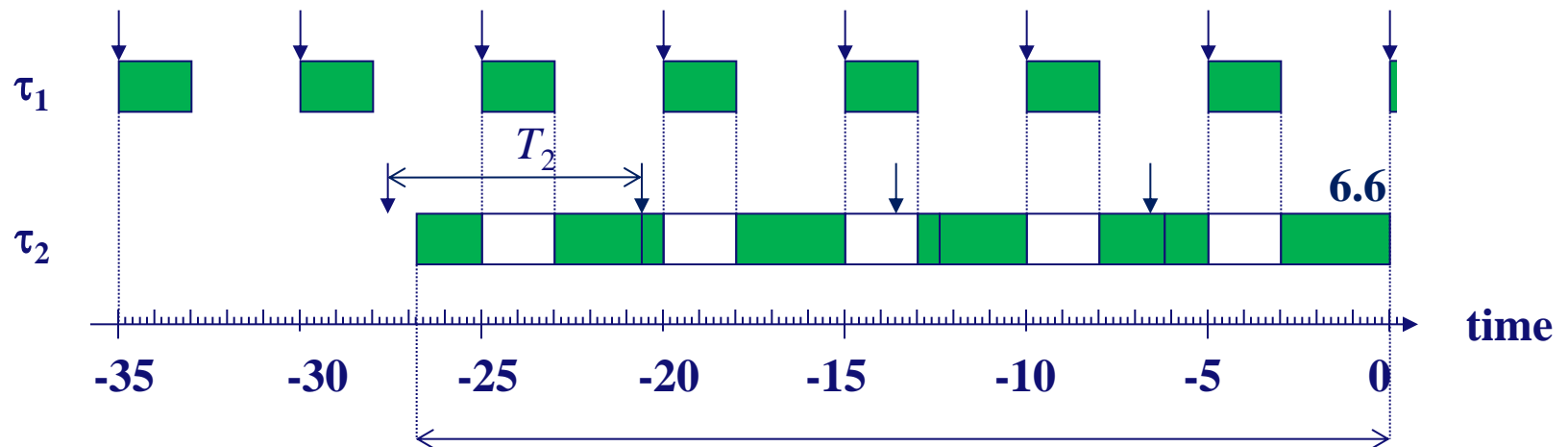
$$BR_2^{(1)} = BI_2(C_2) = 6.2$$

$$BR_2^{(2)} = \max_{1 \leq k \leq 2} (BI_2(k \cdot C_2) - (k - 1) \cdot T_2) = 6.2$$

$$BR_2^{(3)} = \max_{1 \leq k \leq 3} (BI_2(k \cdot C_2) - (k - 1) \cdot T_2) = 6.6$$

$$BI_2(3 \cdot C_2) = 20.6$$

Activation of job $\tau_{2,-4}$



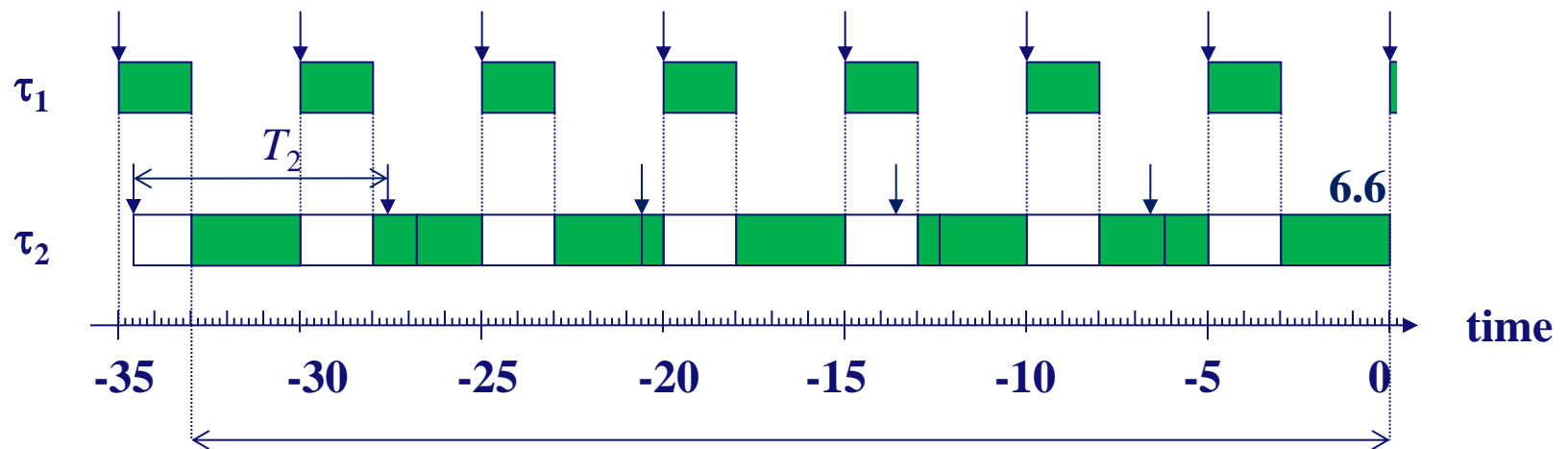
$$BR_2^{(1)} = BI_2(C_2) = 6.2$$

$$BR_2^{(2)} = \max_{1 \leq k \leq 2} (BI_2(k \cdot C_2) - (k - 1) \cdot T_2) = 6.2$$

$$BR_2^{(3)} = \max_{1 \leq k \leq 3} (BI_2(k \cdot C_2) - (k - 1) \cdot T_2) = 6.6$$

$$BR_2^{(4)} = \max_{1 \leq k \leq 4} (BI_2(k \cdot C_2) - (k - 1) \cdot T_2) = 6.6$$

Activation of job $\tau_{2,-5}$



$$BR_2^{(1)} = BI_2(C_2) = 6.2$$

$$BI_2(5 \cdot C_2) = 26.8$$

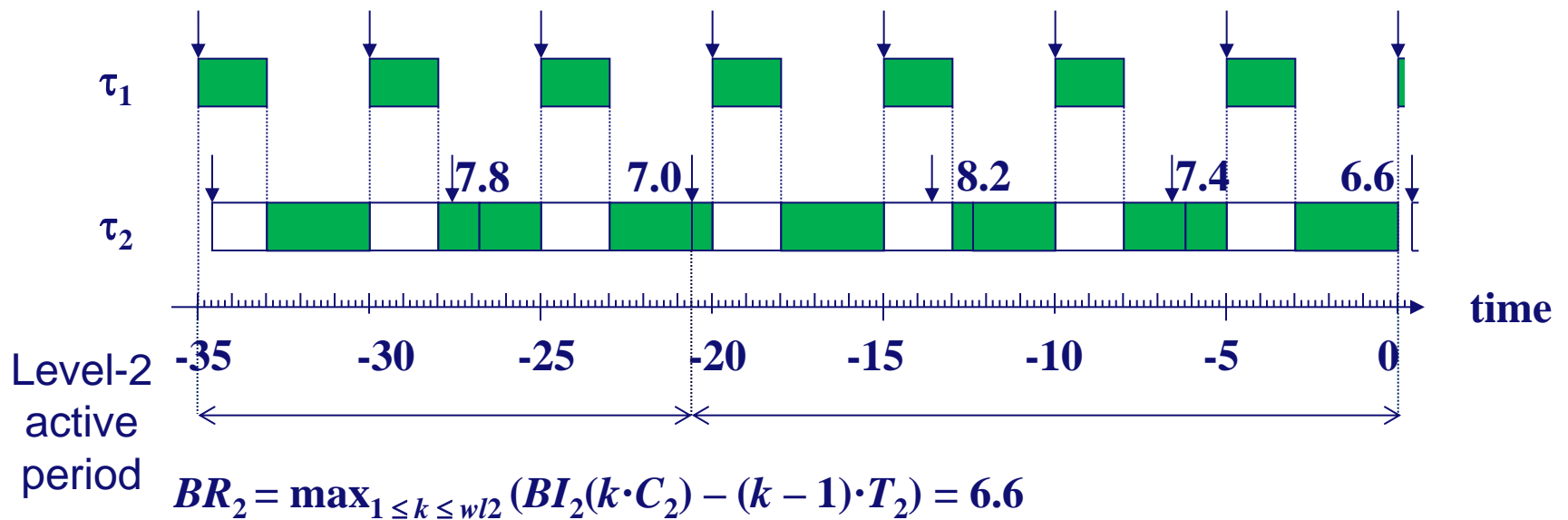
$$BR_2^{(2)} = \max_{1 \leq k \leq 2} (BI_2(k \cdot C_2) - (k - 1) \cdot T_2) = 6.2$$

$$BR_2^{(3)} = \max_{1 \leq k \leq 3} (BI_2(k \cdot C_2) - (k - 1) \cdot T_2) = 6.6$$

$$BR_2^{(4)} = \max_{1 \leq k \leq 4} (BI_2(k \cdot C_2) - (k - 1) \cdot T_2) = 6.6$$

$$BR_2^{(5)} = \max_{1 \leq k \leq 5} (BI_2(k \cdot C_2) - (k - 1) \cdot T_2) = 6.6$$

Best-case response time of task τ_2



Best-case analysis

- **Without activation jitter**

- **Best-case response times:**

- $BR_i = \max_{1 \leq k \leq wl_i} (BI_i(k \cdot BC_i) - (k - 1)T_i);$

- **Best-case finalization times:**

- $BF_i = BR_i;$

- **With activation jitter**

- **Best-case response times:**

- $BR_i = \max_{1 \leq k \leq wl_i} \left(BI_i(k \cdot BC_i) - \begin{cases} 0 & \text{for } k = 1 \\ (k - 1)T_i + AJ_i & \text{for } k > 1 \end{cases} \right);$

- **Best-case finalization times:**

- $BF_i = \max_{1 \leq k \leq wl_i} (BI_i(k \cdot BC_i) - (k - 1)T_i);$

Finalization jitter – an example

Task	T	D	AJ	C	WR	BR	WF	BF
τ_1	4	3	0	2	2	2	2	2
τ_2	5	4	0	1	3	1	1	1
τ_3	7	9	0.6	2	8.6	2.4	8.6	3

Constrained deadlines

- $FJ_i \leq AJ_i + WR_i - BR_i$; [6]

$$\checkmark BR_3 = 2 \Rightarrow FJ_3 = 0.6 + 8.6 - 2 = 7.2$$

Arbitrary deadlines

- $FJ_i \leq WF_i - BR_i$; [17]

$$\checkmark BR_3 = 2 \Rightarrow FJ_3 = 8.6 - 2 = 6.6$$

$$BR_3 = 2.4 \Rightarrow FJ_3 = 8.6 - 2.4 = 6.2$$

- $FJ_i \leq WF_i - BF_i$; [0]

$$FJ_3 = 8.6 - 3 = 5.4$$

[6] R. Bril, E. Steffens, and W. Verhaegh, JoS, 2004.

[17] R. Henia, R. Racu, and R. Ernst, IPDPS, 2007.

[0] This paper/presentation.

Contributions

- **Witnesses of non-duality**
- **Best-case analysis for arbitrary deadlines and jitter**
 - best-case response times;
 - best-case finalization times.
- **Improvements:**
 - finalization jitter;
 - end-to-end response times.
- **Illustrated by means of examples.**
- **“Basis” for further extensions.**

Acknowledgements

- **Discussions:**
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